

**Calgary Board** 

of Education

Terms of Reference Fine Arts Council 2021-2022

#### Purpose

The Fine Arts Council (FAC) has been established within the Calgary Board of Education (CBE) and will meet thrice annually to review, monitor and provide comments and/or recommendations for fulfilling the Fine Arts Council mandate. The Council is comprised of a variety of representatives from across a spectrum of stakeholders including principals, teachers, students, CBE parents and community representatives from all Fine Arts disciplines.

#### Mandate

The Fine Arts Advisory Council will:

- Support schools in offering rich programming in Arts education
- Strengthen internal and external networks
- Engage educational partners and community organizations to support student learning
- Increase the visibility of the Arts as a collective of Arts champions

In addition, the Council will review and provide comments and/or recommendations on:

 Honouring our Signatory commitment to the City of Calgary's Arts Strategy: Living a Creative Life: An Arts Development Strategy for Calgary, "Calgary's youth become highly engaged and innovative citizens as they connect with their communities through the arts" as we continue to strengthen our vibrant K-12 Fine Arts programming.

## **Guiding Principles**

The FAC is committed to improving student learning by:

- Honouring the CBE values:
  - Students come first
  - Learning is our central purpose
  - Public education serves the common good
- Aligning the CBE Three-Year Education Plan's Strategies and Outcomes

Member responsibilities:

- Be accountable to attend scheduled meetings
- Contribute to the discussion and debate of topics on the agenda
- Propose agenda items for discussion at meetings

## The proposed FAC meeting dates for 2020-2021 are as follows:

- 1 | October 1, 2021
- 2 | February 4, 2022
- 3 | May 6, 2022

# Foundation Documents

Three Year Education Plan 2021-2024: <u>https://cbe.ab.ca/FormsManuals/Education-Plan.pdf</u>

learning as unique as every student